Safe Interactive Autonomy for Multi-agent Systems

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Introduction

It is envisioned that in the near future autonomous systems such as multi-agent systems, will co-exist with human, e.g., autonomous vehicles will share roads with human drivers. These safety-critical scenarios require formally provable safety guarantees so that the robots will never collide with human or with each other. It is challenging to provide such guarantees in the real world due to stochastic environment and inaccurate models of heterogeneous agents including robots and humans. My PhD research investigates decisionmaking algorithm design for provably-correct safety guarantees in mixed multi-agent systems. Specifically, my focus and anticipated contributions are as following:

Safe Control for Autonomous Driving with Non-cooperative Vehicles under Uncertainty

The first component of my PhD research focuses on design controllers for autonomous vehicles that can react to non-cooperative human driven cars safely, especially under the presence of uncertainty (Lyu, Luo, and Dolan 2021). (Contribution #1) My work utilize tools from probabilistic theory, control theory and optimization to explicitly reason about the impact of motion uncertainty among multivehicle systems on the control-based safe behavior design for an ego autonomous vehicle, and provide formal guarantees in terms of multi-vehicle collision avoidance and feasibility of our designed safe vehicle control framework. Building safety assurance for autonomous multi-agent systems in real world is a challenging problem, as many existing work on multi-agent collision avoidance often (1) assume perfect information about robot position and motion for precomputed safety guarantee, or (2) rely on overly conservative safe behavior to account for uncertainty due to imperfect robot information, which often makes the formulated safetyconstrained optimization-based control problem infeasible even there exists one (Wang, Ames, and Egerstedt 2017).

To address the challenges above, in my work (Lyu, Luo, and Dolan 2021) I presented a novel bi-level control barrier function (CBF)(Ames et al. 2019)-based control framework with integrated chance-constraints to enable the ego autonomous vehicle to exhibit behaviors minimally deviated from the nominal control policy with varying conservativeness to accommodate different levels of uncertainties between itself and other non-cooperative vehicles, while still enjoys a tighter probabilistic safety guarantee. This framework can be adopted to any existing multi-agent control policy to provide formally provable safety guarantee with bounded probability. More importantly, the co-optimization between conservativeness and feasibility in my work provides a new way to characterize different degrees of safe behavior from aggressive agent to conservative agent, by explicitly specifying how fast an agent is willing to react when approaching to the boundary of the minimum safety distance. This finding generalizes our vehicle behavior design when interacting with drivers with different driving styles. For example, in a ramp merging scenario the autonomous vehicle tends to be more conservative when yielding to an aggressive merging vehicle even at its normal speed. In my follow-up work (Van Koevering et al. 2022), we further extend the proposed safe control method to high-relative degree systems that consider more realistic vehicle dynamics.

Collision Avoidance for Heterogeneous Socially-aware Multi-agent Systems

Although in the work above we have derived safety-critical control for the autonomous agent that can interact with other non-cooperative agents in a collision-free manner under uncertainty, those agents are assumed to be moving obstacles that will not react to the ego agent. This may not be ideal as agents such as human drivers will also make decisions based on the ego agent's behavior. Hence how to identify human drivers' *reactive* behaviors becomes critical as this could affect the safe behavior design for the ego agent.

In the work (Lyu, Luo, and Dolan 2022a) as my first step towards this direction, I proposed to use machine learning techniques such as ridge linear regression to learn the behavior pattern of other agents from observations of their interactions with their surrounding agents. To ensure the method is generalizable, (Contribution #2) I focus on how to extend safe controllers' expressivity in describing different *cooperative* safe behaviors among heterogeneous agents. The heterogeneity captures the possibly various driving styles different drivers could have. With our extended safe controller, the ego vehicle is able to model other vehicles' underlying safe controllers with observed data. Given the learned information of other vehicles' underlying controllers, we pre-

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sented an interactive safe controller which provides greater flexibility for the ego vehicle to better coordinate with other heterogeneous robots with improved efficiency, while enjoying formally provable safety guarantees. We demonstrated how the ego vehicle adapts its own driving behavior in terms of the degree of conservative or aggressive based on the learned style of its opponent during a competitive task.

Yet sometimes, the other agents may not be fully cooperative and their behavior cannot be represented by a single controller. This motivates another line of my work (Lyu, Luo, and Dolan 2022b) that uses social preferences as an abstraction to describe agents' varying degrees of cooperation levels in safe multi-agent interaction. In this work, drawn upon a sociology concept Social Value Orientation, a metric to quantify individual selfishness, I proposed a novel concept of Responsibility-associated Social Value Orientation to express the intended relative social implications between pairwise agents. (Contribution #3) This information is used to redefine each agent's preferences in terms of how much responsibility it should take in the collision avoidance scenarios against its neighboring robots. With this concept, we presented a novel decentralized control framework for multiagent systems, where agents with varying cooperation levels can safely coordinate with formally safety guarantees. The proposed method is applicable for large-scaled systems, as each agent only needs to abide by its own constraint without predicting how the other agents are going to move.

Ongoing: Risk-aware Safe Interactive Behavior Planning

Different from (Lyu, Luo, and Dolan 2022b) that focuses on how to design safe controllers given the information of agent social preferences, (Contribution #4) I have been investigating a principle approach to assign such social identities or preferences to agents based on risk so that they can make improved *collective* decisions to *minimize* potential safety violation for the entire multi-agent systems. There have been some works in risk-aware safe control, however, all of them are focusing on using risk as an indicator to revise a single robot's controller facing the static obstacles. In this work, I propose to combine a concept from financial portfolio investment, Conditional Value at Risk and model-based safe control to quantify the cumulative risk the agents face in a crowded dynamic environment. Instead of only knowing whether the system satisfies the safety verification or not, this unique combination would enhance our knowledge from the safe control perspective, about to which extent, the system is safe or unsafe. I demonstrated how risk within a multiagent system can be measured by explicitly reasoning over the propagation of each agent's safe behavior and its impact to the rest of the group. With that, I also showed a novel way to allocate responsibilities among agents based on the estimated level of risk, so that the decentralized multi-agent team could safely and efficiently execute their tasks.

Future Plan: Towards Human-like Safe Decision Making and Control

My ultimate goal is to build safe controllers that enables autonomous agents to interact with human in a social-aware manner. To that end, my future work would put more focus on adding human factors into controller design, so that the generated behavior would not only be more expressive, riskaware, but more human-like. The main difference between human and robots is in how they make decisions. From the perspective of the logic of decision making, current interactive design allows the robots under our control to execute actions after taking human's possible future actions into account. Yet real human think more than that, about consequences when making decisions. Can we mimic that so that robots can also make consequence-aware decisions, by taking actions to influence human's decision making towards a mutual goal? One of my ongoing attempt is to build such consequence-aware controllers for autonomous vehicles, so that they would actively probe human reactions while ensuring safety to maximize information gain about human model's belief. Then the autonomous vehicles would be capable to influence human's decisions in challenging scenarios like unsigned interactions while keeping everyone safe.

Another reason that human are special is, human are not completely rational as machines. Research in cognitive science have investigated human modelling for a long time, and different human models with bounded rationality, like Bozeman Model are studied. How could we integrate these human models into our safe-critical systems is still a challenge that I would like to tackle. In the future, I also plan to do some human studies to verify the system design.

Anticipated timeline: Current work on Risk-aware Safe Interactive Behavior Planning will be completed by October 2022. I anticipate to complete the consequence-aware controller design by January 2023, the integration of human model with bounded rationality in July, and complete human studies by October 2023. Rest of the time will be spent on thesis writing, and the expected graduation is in Fall 2024. **References**

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